ORDINANCE 981

AN ORDINANCE OF THE MAYOR AND COUNCIL OF THE CITY OF WILLIAMS, ARIZONA AMENDING THE ZONING MAP OF THE CITY OF WILLIAMS FOR ASSESSORS PARCEL NUMBER 200-08-007C LOCATED AT 700 E. ROUTE 66, FROM A MIXED ZONING OF CENTRAL BUSINESS DISTRICT (CBD) AND RURAL RESIDENTIAL TO A SINGLE ZONING OF CENTRAL BUSINESS DISTRICT (CBD)

WHEREAS, the twenty (20) acre property listed as parcel number 200-08-007C, located at 700 E. Route 66 has a mixed zoning of Central Business District (CBD) and Rural Residential (RR) the owner of the property desires to rezone the twenty (20) acre parcel in its entirety to Central Business District (CBD) to allow commercial use of an adventure park (amusement); and

WHEREAS, an amendment to the City zoning map is necessary to allow the rezoning of property legally described as APN 200-08-007C; and

WHEREAS, such zoning change is consistent with the General Plan and is compatible and contiguous with surrounding zoning.

NOW, THEREFORE, BE IT ORDAINED, by the Mayor and City Council of the City of Williams as follows:

Section 1. The City of Williams zoning map is hereby amended by the zoning change of parcel 200-08-007C from mixed zoning of Central Business District (CBD) and Rural Residential (RR) to a single zoning of Central Business District (CBD) subject to the following condition:

- Development of the property must be in substantial conformity with the attached conceptual site plan, if not causing this ordinance to be rescinded and zoning of parcel 200-008-007C will revert back to the mixed zoning of CBD and RR.
- All permits must be secured within 24 months from the signing of this ordinance, if not
 causing this ordinance to be rescinded and zoning of parcel 200-08-007C will revert back to
 the mixed zoning of CBD and RR

PASSED, ADOPTED AND APPROVED by the Mayor and Council of the City of Williams this 11th day of February, 2021, by a vote of opposed.

John Moore, Mayor

ATTEST:

Pamela Galvan, City Clerk

APPROVED AS TO FORM:

City Attorney - Mangum, Wall, Stoops & Warden, PLLC